## NUMERICAL ANALYSIS: INTEGRATION (PAPER VIII GROUP B)- THIRD YEAR Lecture 01

DR. AMAR NATH CHATTERJEE\*

#### 1 Numerical Integration

The subject matter of Numerical Integration is evaluate the definite integral  $I=\int_a^bf(x)dx.$  The method of numerical integration or Quadrature are simple and a number

of methods or rules have been developed. A quadrature formula is said to be closed type, if the limits of integration a and b are taken as interpolating points, otherwise the formula is called open type.

#### 2 basic Concept of Quadrature

The definite integral  $\int_a^b f(x)dx$  is interpreted as the area of the plane region bounded by the curve y = f(x), the x axis and the two ordinates are a and b. The area may conveniently be evaluated by subdivision of the area into parts by division of the interval [a, b] and then summation of the components areas. The additive property of the definite integral is explored to evaluate a definite integral in a piecewise seance. This is sometimes called the composite Rule.

#### 3 Degree of Precision in a Quadrature formula

Let the values of the function f(x) be known for a set of equispaced values of  $x, a = x_0, x_1, x_2, ... x_n = b$ . Also, let f(x) be approximated an interpolation polynomial  $\phi(x)$ , such that  $\phi(x_i) = f(x_i)$ , i = 0, 1, 2, 3, ...Then  $\int_a^b f(x) dx = \int_a^b \phi(x) dx + R$ ,

Then 
$$\int_a^b f(x)dx = \int_a^b \phi(x)dx + R$$
,

so that  $r = \int_a^b f(x) dx - \int_a^b \phi(x) dx$ , is known as the error of integration. In this connection arises the idea of degree of precision.

<sup>\*</sup>Email: anchaterji@gmail.com, Ph No. 7980114681 Google Classroom Code: csjrz73

# 4 A general Quadrature formula for equispaced arguments

As before, let the values of y = f(x) corresponding to the values of equispaced arguments  $a = x_0, x_1, x_2, ..., x_n = b$  be known to be  $y_0, y_1, y_2, ..., y_n$  respectively. Then Newton's Forward interpolation formula gives

$$y = y_0 + u\Delta y_0 + \frac{u(u-1)}{2!}\Delta^2 y_0 + \frac{u(u-1)(u-2)}{3!}\Delta^3 y_0 + \dots + \frac{u(u-1)(u-2)...(u-\overline{n-1})}{n!}\Delta^n y_0,$$

where  $x_i = x_0 + ih$ , i = 1, 2, 3, ... and  $x = x_0 + uh$ . Integrating noth side with respect to x, between the limits  $x_0$  to  $x_n$ , we have

$$\int_{x_0}^{x_n} y dx = \int_{x_0}^{x_n} \left[ y_0 + u \Delta y_0 + \frac{u(u-1)}{2!} \Delta^2 y_0 + \frac{u(u-1)(u-2)}{3!} \Delta^3 y_0 + \frac{u(u-1)(u-2)...(u-\overline{n-1})}{n!} \Delta^n y_0 \right] dx$$

$$= h \int_0^n \left[ y_0 + u \Delta y_0 + \frac{u^2 - u}{2} \Delta^2 y_0 + \frac{u^3 - 3u^2 + 2u}{6} \Delta^3 y_0 + ... \right] du.$$

Since  $x = x_0 + uh$ , u = 0, when  $x = x_0$  and u = n when  $x = x_n$ , then

$$\int_{a}^{b} f(x)dx = nh[y_0 + \frac{n}{2}\Delta y_0 + \frac{2n^2 - 3n}{6}\Delta^2 y_0 + \dots]$$
 (1)

This is called general quadrature formula, known as Gauss-Legendre quadrature formula. from this, we can derive a number of integration formula by putting n = 1, 2, 3, ...

### 5 Trapezoidal Rule

We shall deduce the Trapezoidal Rule from the general quadrature formula. putting n=1 in (1) and rejecting all differences above the first one, we have

$$\int_{x_0}^{x_1} = h[y_0 + \frac{1}{2}y_0]$$

The interval of integration being  $[x_0, x_1]$ , there are only two functions values  $y_0$  and  $y_1$ , and with two values the only non zero difference is of the first order and higher order differences vanish.

$$\int_{x_0}^{x_1} = h[y_0 + \frac{1}{2}(y_1 - y_0)], since \Delta y_0 = y_1 - y_0$$
or, 
$$\int_{x_0}^{x_1} y dx = \frac{1}{2}[y_0 + y_1]$$

Similarly,

$$\int_{x_1}^{x_2} y dx = \frac{h}{2} [y_1 + y_2]$$

$$\int_{x_2}^{x_3} y dx = \frac{h}{2} [y_2 + y_3]$$
...
$$\int_{x_{n-1}}^{x_n} y dx = \frac{h}{2} [y_{n-1} + y_n].$$

Adding all these

$$\int_{x_0}^{x_n} y dx = \frac{h}{2} [(y_0 + y_1) + (y_1 + y_2) + \dots + (y_{n-1} + y_n)]$$
$$= \frac{h}{2} [(y_0 + y_n) + 2(y_1 + \dots + y_{n-1})]$$

This is called Trapezoidal Rule.