

Lecture #: 02

Physics Course: Relativity

For B. Sc. (Hon.) and B. Sc. (IT)

Dr. Sudhaker Upadhyay

Assistant professor

Department of Physics

K.L.S. College, Nawada

I. NON-INERTIAL FRAME OF REFERENCE

Now we will discuss what Newton's equations of motion look like in non-inertial frames. There are many ways in which a reference frame can be non-inertial. Here we will just consider one type: reference frames that rotate.

Let's start with the inertial frame S drawn in the figure with coordinate axes x, y and z . Our goal is to understand the motion of particles as seen in a non-inertial frame S' with axes x', y' and z' , which is rotating with respect to S . Consider a particle that is sitting stationary in the S' frame. Then, from the perspective of frame S it will appear to be moving with velocity

$$\dot{r} = \omega \times r. \quad (1)$$

ω is the angular velocity. In the present case $\omega = \dot{\theta}\hat{z}$

Let $e'_i, i = 1; 2; 3$ be the unit vectors that point along the x', y' and z' directions of S' . Then these also rotate with velocity

$$\dot{e}'_i = \omega \times e'_i. \quad (2)$$

II. VELOCITY AND ACCELERATION IN A ROTATING FRAME

Consider now a particle which is no longer stuck in the S' frame, but moves on some trajectory. We can measure the position of the particle in the inertial frame S , where, using the summation convention, we write

$$\vec{r} = r_i e_i$$

Here the unit vectors e_i , with $i = 1; 2; 3$ point along the axes of S . Alternatively, we can measure the position of the particle in frame S' , where the position is

$$\vec{r} = r'_i e'_i$$

Note that the position vector \vec{r} is the same in both of these expressions: but the coordinates r_i and r'_i differ because they are measured with respect to different axes. Now, we can compute an expression for the velocity of the particle. In frame S , it is simply

$$\dot{\vec{r}} = \dot{r}_i e_i$$

because the axes e_i do not change with time. However, in the rotating frame S' , the velocity of the particle is

$$\begin{aligned} \dot{\vec{r}} &= \dot{r}'_i e'_i + r'_i \dot{e}'_i \\ &= \dot{r}'_i e'_i + r'_i \omega \times e'_i \\ &= \dot{r}'_i e'_i + \omega \times \vec{r} \end{aligned} \quad (3)$$

We'll introduce a slightly novel notation to help highlight the physics hiding in these two equations. We write the velocity of the particle as seen by an observer in frame S as

$$\left(\frac{d\vec{r}}{dt} \right)_S = \dot{r}_i e_i$$

Similarly, the velocity as seen by an observer in frame S' is just

$$\left(\frac{d\vec{r}}{dt} \right)_{S'} = \dot{r}'_i e'_i$$

From (3)

$$\left(\frac{d\vec{r}}{dt} \right)_S = \left(\frac{d\vec{r}}{dt} \right)_{S'} + \omega \times \vec{r}$$

This is not completely surprising: the difference is just the relative velocity of the two frames.

What about acceleration? We can play the same game. In frame S , we have

$$\ddot{\vec{r}} = \ddot{r}_i e_i$$

while in frame S' , the expression is a little more complicated. Differentiating (3) once more, we have

$$\begin{aligned}\ddot{\vec{r}} &= \ddot{r}'_i e'_i + \dot{r}'_i \dot{e}'_i + r'_i \dot{\omega} \times e'_i + r'_i \dot{\omega} \times e'_i + r'_i \dot{\omega} \times \dot{e}'_i \\ &= \ddot{r}'_i e'_i + 2\dot{r}'_i \dot{\omega} \times e'_i + \dot{\omega} \times \vec{r} + r'_i \dot{\omega} \times (\omega \times e'_i)\end{aligned}\quad (4)$$

As with velocities, the acceleration seen by the observer in S is $\ddot{r}_i e_i$ while the acceleration seen by the observer in S' is $\ddot{r}'_i e'_i$. Equating the two equations above gives us

$$\left(\frac{d^2\vec{r}}{dt^2}\right)_S = \left(\frac{d^2\vec{r}}{dt^2}\right)'_{S'} + 2\omega \times \left(\frac{d\vec{r}}{dt}\right)_{S'} + \dot{\omega} \times \vec{r} + \omega \times (\omega \times \vec{r})\quad (5)$$

This equation contains the key to understanding the motion of particles in a rotating frame.

III. NEWTON'S EQUATION OF MOTION IN A ROTATING FRAME

With the hard work behind us, let's see how a person sitting in the rotating frame S' would see Newton's law of motion. We know that in the inertial frame S , we have

$$m \left(\frac{d^2\vec{r}}{dt^2}\right)_S = F\quad (6)$$

Using (5), in frame S' , we have

$$\left(\frac{d^2\vec{r}}{dt^2}\right)'_{S'} = F - 2m\omega \times \left(\frac{d\vec{r}}{dt}\right)_{S'} - m\dot{\omega} \times \vec{r} - m\omega \times (\omega \times \vec{r})\quad (7)$$

In other words, to explain the motion of a particle an observer in S' must invoke the existence of three further terms on the right-hand side of Newton's equation. These are called fictitious forces. Viewed from S' , a free particle doesn't travel in a straight line and these fictitious forces are necessary to explain this departure from uniform motion.

In Above expression second is the Coriolis force; the third term is called the Euler force; the last term is called the centrifugal force.